

2026 WESKING 4A BOY'S SOCCER TOURNAMENT INFORMATION BULLETIN

A. TOURNAMENT CONTACTS/MANAGER

WESCO

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KINGCO

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B. QUALIFYING TEAMS

1. The tournament will be a modified 12-team bracket
 - a. The number of league entrants is determined by WIAA allocations
 - i. The top 8 teams from Kingco will qualify for the 2025 WesKing tournament
 - ii. The top 4 teams from Wesco will qualify for the 2025 WesKing tournament
 - b. For seeding purposes, each league will determine the order of finish of their teams
2. The top 5 placing teams from the WesKing tournament will qualify for the WIAA state tournament

C. TOURNAMENT SCHEDULE

All Games will be played at the higher seed and on artificial turf

Games 1-4	Thursday, May 7 th	7:00 pm	winners to games 5-8, losers out
Games 5-8	Saturday, May 9 th	2:00 pm	winners to games 11/12, losers to games 9/10
Games 9, 10	Wednesday, May 13 th	7:00 pm	winners to game 13, losers out
Games 11, 12	Wednesday, May 13 th	7:00 pm	winners to game 14, losers to state 3 rd /4 th
Game 13	Saturday, May 16 th	2:00 pm	5 th place, loser out
Game 14	Saturday, May 16 th	2:00 pm	1 st /2 nd place – both to state

Note: with prior approval of the WesKing committee, games times may be adjusted to accommodate facilities, double-headers or other time conflicts.

D. GAMES COMMITTEE

1. Each host site will establish a games committee consisting of the following
 - a. Game Manager (at local site)
 - b. Head Official
 - c. Tournament contact from non-host league or their designee (available by phone)
2. If a coach feels there has been a misinterpretation or misapplication of a rule, the coach shall notify the game officials following the incident in question, and prior to resumption of play, that the contest is under protest.
 - a. The official will suspend the contest until the decision of the games committee has been determined
 - b. The games committee will immediately meet
 - c. The coach will be provided the opportunity to present rationale and justification, including the specific rule(s) in question, action taken by the officials and desired outcome.
 - d. The Games Committee will deliberate in closed session
 - e. The decision of the Games Committee is final

E. SCHOOL ROSTERS

1. Roster must be entered on the WPA website by noon on Tuesday, May 5th
2. Team rosters will serve as a school's pass list
3. Roster will include the following bench personnel
 - a. Maximum of 22 athletes
 - b. Maximum of 6 team personnel (coaches, managers, statisticians, video, etc)
 - c. Maximum 1 trainer/health care provider
4. Changes to rosters are allowed between each round of the tournament
 - a. Updated rosters shall be entered on the WPA website no later than 10 am of game day
5. Rosters should include Superintendent and School Board Members
6. Supervisors should use a District's Supervisor pass, as listed below, for admission to the contest

F. OFFICIALS

1. Officials will be assigned by WOA assignors prior to the start of the tournament

G. SOCCER BALLS

1. The host site will be responsible to supply 3 game balls
2. Each school will furnish its own warmup soccer balls

H. UNIFORMS

1. NFHS requirements will be followed
2. The home team will wear dark uniform. The visiting team will wear white uniforms.

I. DRESSING FACILITIES

1. Dressing/locker rooms will be available
2. Do not leave valuables in the dressing/locker room
3. Teams will be responsible for disposing of garbage and ensuring dressing areas are left clean

J. WARM-UPS

1. Fields will be available for warm-ups a minimum of 60 minutes prior to game time
2. In the event of a double-header, a minimum of 20 minutes of warm-up time will be provided prior to the start of game #2.

K. LENGTH OF PERIODS

1. Regulation time will consist of two halves of 40 minutes each
 - a. The clock operator will stop the clock at 2:00 each half, with official game time being kept on the field
 - b. The referee will indicate to both coaches as to how much time remains
2. Half time shall be 10 minutes in length

L. TIE GAMES

1. If the game is tied at the end of regulation, 2 five minute "golden goal" periods will be played
 - a. A five-minute break will be given to both teams prior to the first overtime.
 - b. At the end of the first overtime period, teams shall change ends
2. If a tie remains after the two 5-minute periods, each team will take five penalty kicks
 - a. Each coach will select 5 players to kick. Only players on the field of play at the end of the match are eligible to take the penalty kicks.
 - b. Each team will alternate penalty kicks until each team has completed 5 penalty kicks or until a team can be declared winner.

3. If a tie remains after each team has taken 5 penalty kicks, teams shall select 5 different players and will continue taking penalty kicks until each team has taken the same number of kicks and one team has scored one more goal than the other.

M. ADMISSION – Based on location of the game

District 1 (Wesco) Sites

Adults.....	\$8.00
Students without ASB.....	\$8.00
Students with ASB.....	\$6.00
Children/Senior Citizens.....	\$6.00

Tickets may be purchased with cash at the gate or via GoFan

District 2 (Kingco) Sites

Adults.....	\$9.00
Students without ASB.....	\$9.00
Students with ASB.....	\$6.00
Children/Senior Citizens.....	\$6.00

Tickets are only available for purchase via GoFan

N. PASSES

1. Accepted passes
 - a. Washington State Coaches Association passes, with ID
 - b. Washington Secondary Schools Athletic Administration Association passes, with ID
 - c. Washington Officials Association passes, with ID
 - d. District One and Kingco “Supervisor Passes”
 - e. District One and Kingco “Lifetime Passes”

O. FINANCES

1. Completion of financial documents and deposit of funds will be according to the District/League procedures of the host site.

P. GENERAL RULES

1. School supervisors are responsible for encouraging and enforcing good sportsmanship
2. Artificial noise makers are not allowed
3. Signs are prohibited. An official school banner is allowed.
4. Announcement made over the public address system must be directly related to the event in progress. All other announcements must first be cleared by the game manager.
5. Each team is responsible for picking up their trash and equipment and leaving their team area clean

Q. HOST SITE BULLETIN

1. Each host site will develop a specific game bulletin to be shared with the visiting school(s) and will include the following:
 - a. Game location with any specific entrance or parking directions and drop offs
 - b. Game manager and contact information
 - c. Games committee members (see item C, above)
 - d. On site availability of medical staff/athletic trainer
 - e. Site specific guidelines (field access time, team dressing facilities, seating, introductions, field restrictions, etc)
 - f. Concession’s availability
 - g. Link to GoFan ticket purchases – host site is responsible to ensure tickets have been added to GoFan